

# Image transmission over Gilbert–Elliot and ITU fading channels using DVB–T2 channel coding and QPSK–OFDM

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# Gilbert-Elliot ve Sönümlemeli ITU Kanalları Üzerinde DVB-T2 Kanal Kodlanmış QPSK-OFDM ile İmge Gönderimi

## Image Transmission over Gilbert-Elliot and ITU Fading Channels using DVB-T2 Channel Coding and QPSK-OFDM

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### ÖZETÇE

*Bu çalışmada veri ve imgelerin toplanır ve sönümlemeli kanallar üzerinde başarılı bir şekilde gönderimi için ardışık bağlanmış gönderme yönünde hata düzeltim kodları ile dikgen frekans bölüşümlü çoğullama (DFBÇ) birlikte kullanılmıştır. Gönderim benzetimleri Bose Chaudhuri Hocquenghem (BCH) dış kodlayıcısı ve düşük yoğunluklu denetim iç kodlayıcısı kullanarak Gilbert-Elliot kanalı ve Rayleigh sönümlemeli ITU kanalları üzerinde gerçekleştirilmiştir. Benzetim çalışmaları esnasında kullanılan gönderme yönünde hata düzeltim kodları ile ilgili parametreler DVB-T2 standardından alınmış ve taban bant (TB) çerçeveleri kısaltma ve dolgulama kavramlarından yararlanarak oluşturulmuştur. Bit-hata-oranı (BHO) ve görsel olarak sunulan sonuçlar FEC ve DFBÇ' nin kanalın neden verebileceği bozukluklara ne derece dayanıklı olabileceğini göstermektedir. Kötü durumda (state) zincirleme hatalara neden verebilen Gilbert-Elliot kanalını kullanırken, sadece düşük yoğunluklu denetim kodlayıcı (DYDK) ve BCH ile DYDK'nin ardışık bağlandığı durum için elde edilen benzetim sonuçları kıyaslandığında dış BCH kodlayıcının çavlan bölgesinde (waterfall region) 5 dB den başlayarak artan bir başarımlı gösterdiği izlenmiştir. Sönümlemeli ITU-A araç kanalında elde edilen benzetim sonuçları göstermiştir ki hızı  $R=1/4$  olan DYDK ve BCH-DYDK arasındaki başarımlı farkı ancak 6 dB den sonra görülmeye başlanmıştır. BCH-DYDK kullanan QPSK-OFDM sisteminde  $3 \times 10^{-4}$  lük bir bit-hata-oranı Gilbert-Elliot kanalı için 6 dB de yakalanırken aynı BHO ITU-A araç kanalında 6.6 dB de sağlanabilmiştir.*

### ABSTRACT

*In this work, a concatenated forward error correction (FEC) scheme together with Orthogonal Frequency Division Multiplexing (OFDM) have been used for effective transmission of data/images over additive and fading channels. With a Bose Chaudhuri Hocquenghem (BCH) code as the outer code and a Low Density Parity Check (LDPC) code as the inner code, the transmission has been simulated over both the Gilbert-Elliot and ITU Rayleigh fading channels. The FEC parameters assumed throughout the simulations were obtained from the DVB-T2 standard and the Base Band (BB) frames were created by making use of shortening and zero-padding concepts. The results which have been presented in terms of BER and psycho-visual performances show the resilience of the FEC schemes and OFDM to channel impairments. The BER performances attained over the Gilbert-Elliot Channel (a channel that*

*introduces burst errors when in the bad state) using LDPC only and BCH-LDPC concatenated coding indicated that the outer BCH coding will start to achieve a much lower BER after an SNR of 5 dB. Over the ITU-A Rayleigh fading channel it was observed that the performance increment due to the outer BCH encoder only become apparent after 6 dB when compared to the rate  $1/4$  LDPC only coded system BER performance. Over the Gilbert-Elliot channel a BCH-LDPC coded QPSK-OFDM system would provide a BER of  $3 \times 10^{-4}$  at 6 dB while the same BER for the ITU Vehicular-A channel was possible at 6.6 dB.*

### 1. INTRODUCTION

Wireless data/image transmission has long become a popular means for information sharing among mobile users. For this reason, it is inevitable for researchers and developers to come up with more effective ways of image transmission regardless of the adverse conditions of the transmission channel. In order to mitigate the effects of the channel on the transmitted data, advanced technologies such as DVB-T2 [1], suggest the use of strong FEC schemes. Among the non-concatenated coding schemes Turbo Codes (TC) and LDPC codes are considered as the two best since their performances near the Shannon limit. In [2], it has been shown that LDPC codes are far better than turbo codes in terms of decoding complexity. They also showed that at low  $E_b/N_0$  values, LDPC codes outperform turbo codes in terms of bit error rate performances. At relatively high  $E_b/N_0$  values however, LDPC codes exhibit an error floor. A general discussion on the error floor of LDPC codes can be found in [3]. It has been stated in [4] that in order to alleviate the error floor problem that occurs under bursty error conditions an outer RS or BCH coder should be serially concatenated with the inner LDPC code. Since in [5] it was shown that the use of an outer BCH code would provide a lower BER than an outer RS code, in this work a rate  $1/4$  short FEC frame [1], was simulated.

The results presented herein were obtained via simulations conducted over the bursty Gilbert-Elliot channel and the ITU fading channel models; namely ITU-A and ITU-B. For the simulation of the fading channel the Jakes fading channel model [6], together with ITU Vehicular power delay profile parameters were used assuming a Doppler frequency of 300 Hz. The paper organization is as follows: Section II provides a brief summary about concatenated BCH-LDPC coding as proposed by the DVB-T2 standard and a brief description of how the short FEC frame is formed. In Section III the additive

Gilbert-Elliot channel model which is known to introduce burst errors while in the bad state was described and the power delay profiles for the vehicular ITU-A and ITU-B fading channels were provided. In section IV the results obtained using the short FEC coding schemes of the DVB-T2 standard are presented and commented on. Lastly in section V conclusions are drawn.

## 2. FORWARD ERROR CORRECTION

In this section, FEC schemes used in this paper are briefly described.

### 2.1. LDPC Coding

A low-density parity-check code is a linear block code with a low density parity check matrix [7]. LDPC codes are classified into two groups; regular LDPC codes and irregular LDPC codes [8]. Regular LDPC codes have equal column and row weight, and irregular LDPC codes have different column and row weight. Each LDPC code is defined by a matrix  $\mathbf{H}$  of size  $(m \times n)$ , where  $n$  defines the code length and  $m$  defines the number of parity check bits in the code. The number of systematic bits would then be  $k=n-m$ . The parity check matrix can be represented in the form  $\mathbf{H} = [\mathbf{I}_{n-k} | \mathbf{P}^T]$  where  $\mathbf{I}_{n-k}$  is Identity matrix and  $\mathbf{P}$  is the coefficient matrix. A sample  $(3 \times 7)$  parity check matrix is given in (1):

$$\mathbf{H} = \begin{bmatrix} 1 & 0 & 0 & 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \end{bmatrix} \quad (1)$$

Parity-check matrices for the LDPC codes of DVB-T2 standard with code rates  $R$  (1/4, 1/3, 2/5, 1/2, 3/5, 2/3, 3/4, 4/5, 5/6, 8/9, 9/10) are possible but in this work we have simulated the performances of  $\mathbf{H}$  matrix supporting 1/4. The block length of the code was fixed to 16,200 bits for the short FEC frame mode.

### 2.2. BCH Coding

In simple terms, a BCH code is a generalized Hamming code that is capable of correcting more than one error in a block. Being algebraically decodable error correcting codes, they have the advantage of low decoding complexity [9] that makes them an attractive choice for the outer code when LDPC is the inner code. The parameters used to describe BCH codes are as follows: For any integer  $m \geq 3$  and  $t < 2^{m-1}$  there exists a primitive BCH code with the following parameters:

$$\begin{aligned} n &= 2^m - 1 \\ n - k &\leq mt \\ d_{\min} &\geq 2t + 1 \end{aligned} \quad (2)$$

This  $t$ -error correcting BCH code can correct  $t$  or fewer errors over a span of  $n$  bit positions.  $n$  and  $k$  are known as the code word and data block respectively. A BCH code is specified by BCH  $(n, k, t)$ .

There are a number of BCH codes specified by the DVB-T2 standard which correspond to different code rates. Table 1 shows the available BCH and LDPC parameters for short FEC frame used in the standard. The highlighted cells are the parameters we have used in our simulations. The generator polynomial is obtained by multiplying the first  $t$  polynomials provided in [1]. To achieve maximum correction, which in this case is 12 bits per block, all the 12 polynomials shown in

Table 2 must be multiplied over GF(2). The resulting polynomial will be a 168<sup>th</sup> grade polynomial capable of correcting up to twelve bit errors.

Table 1: FEC Parameters For Short FECFRAME

Code Rate	$K_{\text{bch}}$	$N_{\text{bch}}=K_{\text{ldpc}}$	$t$	$N_{\text{ldpc}}$
1/4	3072	3240	12	16200
1/3	5232	5400	12	16200
2/5	6312	6480	12	16200
1/2	7032	7200	12	16200
3/5	9552	9720	12	16200
2/3	10632	10800	12	16200
3/4	11712	11880	12	16200
4/5	12432	12600	12	16200
5/6	13152	13320	12	16200
8/9	14235	14400	12	16200

Table2: BCH polynomials for short FECFRAME

$g_1(x)$	$1+x^3+x^5+x^{14}$
$g_2(x)$	$1+x^6+x^8+x^{11}+x^{14}$
$g_3(x)$	$1+x^2+x^6+x^9+x^{10}+x^{14}$
$g_4(x)$	$1+x^4+x^7+x^8+x^{10}+x^{12}+x^{14}$
$g_5(x)$	$1+x^2+x^4+x^6+x^8+x^9+x^{11}+x^{13}+x^{14}$
$g_6(x)$	$1+x^3+x^7+x^8+x^9+x^{13}+x^{14}$
$g_7(x)$	$1+x^2+x^5+x^6+x^7+x^{10}+x^{11}+x^{13}+x^{14}$
$g_8(x)$	$1+x^5+x^8+x^9+x^{10}+x^{11}+x^{14}$
$g_9(x)$	$1+x^2+x^3+x^9+x^{10}+x^{14}$
$g_{10}(x)$	$1+x^3+x^6+x^9+x^{11}+x^{12}+x^{14}$
$g_{11}(x)$	$1+x^4+x^{11}+x^{12}+x^{14}$
$g_{12}(x)$	$1+x+x^2+x^3+x^5+x^6+x^7+x^8+x^{10}+x^{13}+x^{14}$

### 2.3. FEC Frame Formation

The FEC frame is the output of the FEC sub-system when a BB Frame is the input; that is after BCH and LDPC encoding. This frame as specified in [1], and shown in Figure 1, is made up of the BB Frame, BCHFEC, and the LDPCFEC.

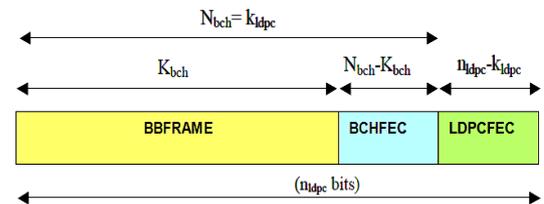


Figure 1: FEC Frame

The BB Frame is of length  $K_{\text{bch}}$  and is the input to the BCH encoder. The BCH code will require shortening and zero padding if the size of the data to be encoded is not perfectly divisible by  $K_{\text{bch}}$ . This padding process is described in [10]. For example, if the size of the transmitted grey scale image is  $160 \times 200$  corresponding to a total of 256000 bits; for a code rate of 1/4, the value of  $K_{\text{bch}}$  is 3072; this value does not perfectly divide the length of our data thus, if we shorten the

BCH code by choosing a  $K_{sig}$  [10] of 2000, this would mean that the input data will be encoded in 128 separate data blocks each of length  $K_{bch}$ . After BCH encoding,  $N_{bch} - K_{bch}$  parity bits are appended to the BB Frame and then the resulting output is LDPC encoded to form the FEC frame.

### 3. CHANNEL MODELS

This section provides details about the Gilbert-Elliot channel model and the power delay profiles for the fading ITU Vehicular A and B channels.

#### 3.1. Gilbert-Elliot Channel

The Gilbert-Elliot channel model is a hidden Markov model (HMM) which is characterized by two states and the channel transition probabilities. One of these states represents the good (G) state and has lower error probability than the other state which is referred to as the bad (B) state. Structure of the Gilbert-Elliot channel is as shown in *Figure 2*.

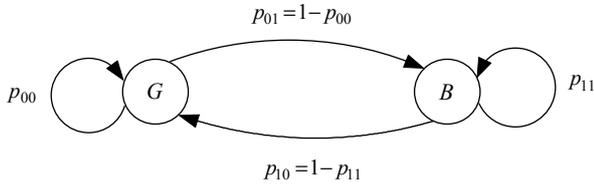


Figure 2: Gilbert-Elliot Channel Model

$p_{ij}$  is the probability of transition from state  $i$  to state  $j$ . In both states the channel behaves like an additive white Gaussian Noise channel but the variance of the noise in the bad state is higher than the variance of the noise in the good state. If a transition to the bad state occurs since  $p_{11}$  is high and consequently  $p_{10}$  is a low probability, for some time the system will remain in this bad state and this will introduce burst errors. In this work the  $p_{00}$  and  $p_{11}$  probability values assumed were 0.2 and 0.8 respectively and the  $\sigma_B^2 = 2 * \sigma_G^2$ .

#### 3.2. Profiles for Vehicular ITU-A and ITU-B channels

The ITU Vehicular-A and Vehicular-B adopted channel models are based on measured data in the field. The tapped-delay-line parameters for these channels have been provided in *Table 3*. For the simulation of the fading channel the Jakes fading channel model [6] was adopted.

Table 3: Power Delay Profiles for ITU Vehicular Channels

ITU Vehicular -A			ITU Vehicular-B		
Tap Index	Relative Delay (ns)	Average Power (dB)	Tap Index	Relative Delay (ns)	Average Power (dB)
1	0	0	1	0	-2.5
2	310	-1	2	300	0
3	710	-9	3	8900	-12.8
4	1090	-10	4	12900	-10.0
5	1730	-15	5	17100	-25.2
6	2510	-20	6	20000	-16.0

### 4. SIMULATION RESULTS

This section provides the simulation results in three parts. First, the BER performance and psycho-visual analysis of rate  $1/4$  LDPC-only and concatenated BCH-LDPC coded QPSK-OFDM over the Gilbert-Elliot channel is presented. Following this the BER performance of LDPC only coded QPSK-OFDM system is investigated over the ITU Vehicular-A and Vehicular-B channels and performances attained in each case are compared. Lastly the BER performance and psycho-visual analysis for LDPC only and BCH-LDPC coded QPSK-OFDM over the ITU Vehicular-A channel is provided. In all simulations the external BCH encoder adopted is BCH (3072,3240,12) with an effective code rate of  $1/5$ . *Figure 3* shows the BER performance over the Gilbert-Elliot channel for the LDPC only and BCH-LDPC cases.

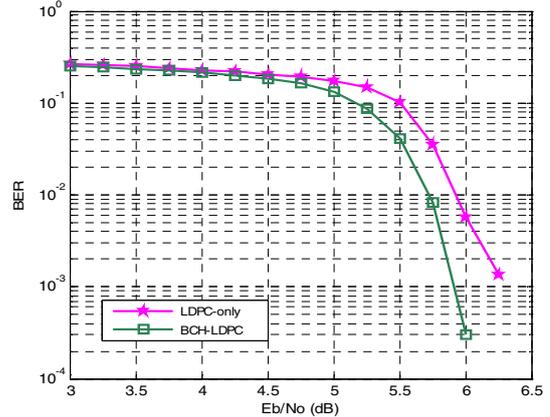


Figure 3: BER performance for LDPC vs BCH-LDPC coded QPSK-OFDM over the Gilbert-Elliot Channel

Note here that, even though the input message is one million bits long since the channel is introducing burst errors the best BER attained even when BCH-LDPC channel coding is used is around  $10^{-4}$  at an SNR of 6 dB. The decoded images for the Gilbert-Elliot channel are as shown in *Figures 4 and 5*.



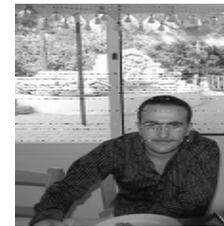
SNR = 5 dB,  
PSNR = 12.76 dB.



SNR = 5.5 dB,  
PSNR = 14.99 dB.



SNR = 5.75 dB,  
PSNR = 19.41 dB.



SNR = 6 dB,  
PSNR = 26.38 dB.

Figure 4: Decoded Images for  $R=1/4$  LDPC coded system over Gilbert-Elliot Channel

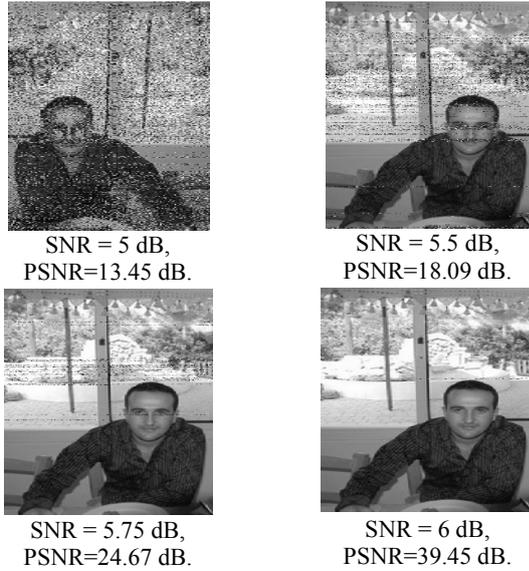


Figure 5: Decoded Images for BCH-LDPC over the Gilbert-Elliott Channel

Comparing the PSNR values for decoded images while using LDPC only and concatenated BCH-LDPC, we see a 13.07 dB increment in PSNR value at an SNR of 6 dB when BCH outer encoder is employed.

Figure 6 shows the BER comparison over the the fading ITU Vehicular channels. On the ITU V-B channel which has a 20  $\mu$ s delay spread the BER performance is an order of magnitude higher at an SNR of 8 dB.

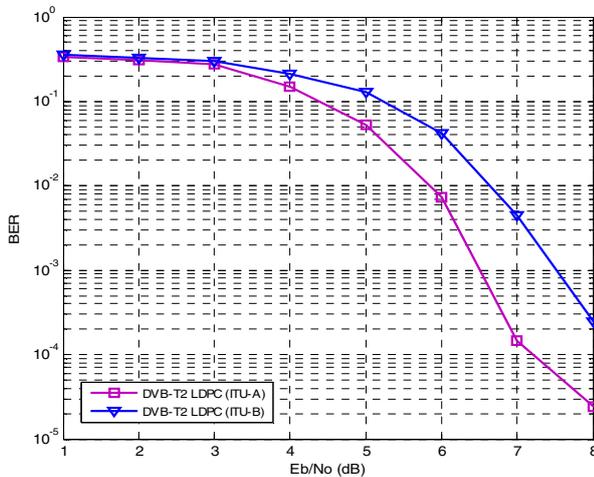


Figure 6: BER performance of  $R=1/4$  LDPC only coded system over ITU-A and ITU-B Vehicular Channels

Also Figure 7 shows the performance increment in the waterfall region that comes from employing an external BCH coder together with the rate  $1/4$  LDPC code. The improvement starts to become apparent after 6 dB. Even though it has not been demonstrated by this paper an other advantage of the outer BCH code is that it can be used to lower the error floor that is encountered when LDPC only coding is used.

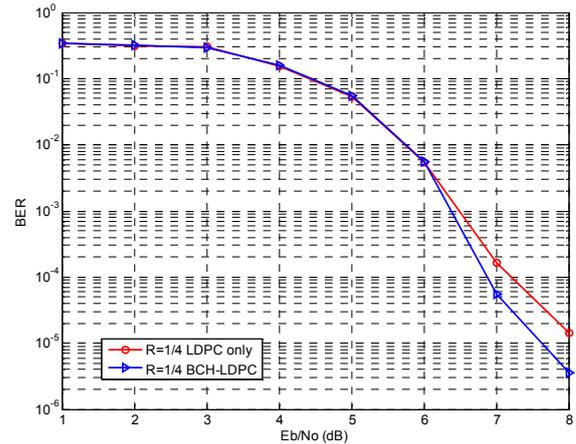


Figure 7: BER performance of  $R=1/4$  LDPC only and  $R=1/5$  (effective) BCH-LDPC coded system over ITU-A Vehicular Channel

## 5. CONCLUSIONS

The paper has investigated the use of LDPC-only and concatenated BCH-LDPC coding for image transmission over Gilbert-Elliott and ITU Vehicular-A and Vehicular-B fading channels. The results obtained from simulations indicate that the concatenation of an outer BCH coder with the LDPC inner encoder helps improve the system performance specifically in the waterfall region. The same is also true over the Gilbert-Elliott channel which is known to introduce burst errors.

## 6. REFERENCES

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